

Package: PEcAn.remote (via r-universe)

September 18, 2024

Type Package

Title PEcAn Model Execution Utilities

Version 1.8.0.9000

Description This package contains utilities for communicating with and executing code on local and remote hosts. In particular, it has PEcAn-specific utilities for starting ecosystem model runs.

Imports dplyr, foreach, furrr, PEcAn.logger, httr, jsonlite, urltools

Suggests doSNOW, getPass, mockery, testthat, tools, withr

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Encoding UTF-8

LazyData true

Roxygen list(markdown = TRUE)

RoxygenNote 7.3.2

Repository <https://pecanproject.r-universe.dev>

RemoteUrl <https://github.com/PecanProject/pecan>

RemoteRef HEAD

RemoteSha f22a7c4bbc532e4551f7bc9624cef649da317ac1

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check_model_run	<i>Check if model run was successful</i>
-----------------	--

Description

Check if model run was successful

Usage

```
check_model_run(out, stop.on.error = TRUE)
```

Arguments

out	Output from model execution, as a character.
stop.on.error	Throw error if <i>any</i> of the runs fails. Default TRUE.

Value

TRUE if model run succeeded. If model run failed, throw an error if stop.on.error, or return FALSE.

fqdn	<i>Returns the fully qualified hostname.</i>
------	--

Description

Returns the fully qualified hostname. This is potentially different from `Sys.info()['nodename']` which can return just the hostname part and not the domain as well. For example the machine `pecan.ncsa.illinois.edu` will return just that as `fqdn` but only `pecan` for `hostname`.

Usage

```
fqdn()
```

Value

fully qualified hostname

Author(s)

Rob Kooper

Examples

```
fqdn()
```

<code>is.localhost</code>	<i>Check if local host</i>
---------------------------	----------------------------

Description

Check if host is local

Usage

```
is.localhost(host)
```

Arguments

host the hostname to be checked

Details

Given the hostname is this the localhost. This returns true if either the value is `localhost`, or the value is the same as the `fqdn`.

Value

true if the host is the local host name

Author(s)

Rob Kooper

Examples

```
is.localhost(fqdn())
```

kill.tunnel	<i>Kill tunnel to remote machine</i>
-------------	--------------------------------------

Description

Kill tunnel to remote machine

Usage

```
kill.tunnel(settings, exe = TRUE, data = TRUE)
```

Arguments

settings	PEcAn settings list
exe	Kill tunnel to executable?
data	Kill tunnel to data?

Author(s)

Rob Kooper

merge_job_files	<i>Merge multiple job.sh files into one larger file.</i>
-----------------	--

Description

Merge multiple job.sh files into one larger file.

Usage

```
merge_job_files(settings, jobs_per_file = 10, outdir = NULL)
```

Arguments

settings PEcAn.settings object with host section.
 jobs_per_file the number of files you want to merge.
 outdir output directory of merged job files.

Value

vector of the newly created filenames

Author(s)

Dongchen Zhang

open_tunnel	<i>Open an SSH tunnel, prompting for passwords as needed</i>
-------------	--

Description

Open an SSH tunnel, prompting for passwords as needed

Usage

```
open_tunnel(
  remote_host,
  user = NULL,
  password = NULL,
  tunnel_dir = "~/pecan/tunnel/",
  wait.time = 15,
  tunnel_script = "~/pecan/web/sshtunnel.sh"
)
```

Arguments

remote_host name of remote server to connect to (e.g. geo.bu.edu)
 user username on remote_host
 password password on remote_host
 tunnel_dir directory to store tunnel file in, typically from settings\$host
 wait.time how long to give system to connect before deleting password (seconds)
 tunnel_script Path to sshtunnel.sh script file for opening tunnel

Value

numeric giving ssh PID if configured, otherwise logical with TRUE = success

qsub_get_jobid	<i>Get Job ID from qsub output</i>
----------------	------------------------------------

Description

Get Job ID from qsub output

Usage

```
qsub_get_jobid(out, qsub.jobid, stop.on.error)
```

Arguments

out	Output from model execution, as a character.
qsub.jobid	(character) Regular expression string for extracting job ID from qsub output. Usually from <code>settings\$host\$qsub.jobid</code>
stop.on.error	Throw error if <i>any</i> of the runs fails. Default TRUE.

Value

Job ID, as a string

qsub_parallel	<i>qsub_parallel</i>
---------------	----------------------

Description

qsub_parallel

Usage

```
qsub_parallel(  
  settings,  
  files = NULL,  
  prefix = "sipnet.out",  
  sleep = 10,  
  hybrid = TRUE  
)
```

Arguments

settings	pecan settings object
files	allow submit jobs based on job.sh file paths.
prefix	used for detecting if jobs are completed or not.
sleep	time (in second) that we wait each time for the jobs to be completed.
hybrid	A Boolean argument decide the way of detecting job completion. If it's TRUE then we will detect both the outputted files and job ids on the server. If it's FALSE then we will only detect the job ids on the server.

Author(s)

Dongchen Zhang

Examples

```
## Not run:
qsub_parallel(settings)

## End(Not run)
```

qsub_run_finished *Check if qsub run finished*

Description

Check if qsub run finished

Usage

```
qsub_run_finished(run, host, qstat)
```

Arguments

run	run ID, as an integer
host	host structure to execute command on
qstat	(string) qstat command for checking job status

Value

TRUE if run is marked as DONE, otherwise FALSE.

rabbitmq_create_queue *Create a queue in RabbitMQ.*

Description

This will first check to see if the queue already exists in RabbitMQ, if not it will create the queue. If the queue exists, or is created it will return TRUE, it will return FALSE otherwise.

Usage

```
rabbitmq_create_queue(  
    url,  
    auth,  
    vhost,  
    queue,  
    auto_delete = FALSE,  
    durable = TRUE  
)
```

Arguments

url	parsed RabbitMQ URL.
auth	the htr authentication object to use.
vhost	the vhost where to create the queue.
queue	the queue that should be checked/created.
auto_delete	should the queue be deleted afterwards (FALSE is default)
durable	should the messages exists after a server restart (TRUE is default)

Value

TRUE if the queue now exists, FALSE otherwise.

Author(s)

Rob Kooper

rabbitmq_get_message *Get message from RabbitMQ.*

Description

This will get a message from RabbitMQ, if the queue does not exist it will be created. The message will be converted to a json message that is returned.

Usage

```
rabbitmq_get_message(uri, queue, count = 1, prefix = "", port = 15672)
```

Arguments

uri	RabbitMQ URI or URL to rest endpoint
queue	the queue the message is received from.
count	the number of messages to retrieve from the queue.
prefix	prefix for the rabbitmq api endpoint, default is for no prefix.
port	port for the management interface, the default is 15672.

Value

NA if no message was retrieved, or a list of the messages payload.

Author(s)

Alexey Shiklomanov, Rob Kooper

rabbitmq_parse_uri *parse the RabbitMQ URI.*

Description

This will parse the uri into smaller pieces that can be used to talk to the rest endpoint for RabbitMQ.

Usage

```
rabbitmq_parse_uri(uri, prefix = "", port = 15672)
```

Arguments

uri	the amqp URI
prefix	the prefix that the RabbitMQ management interface uses
port	the port for rabbitmq management interface

Value

a list that contains the url to the mangement interface, username password and vhost.

`rabbitmq_post_message` *Post message to RabbitMQ.*

Description

This will submit a message to RabbitMQ, if the queue does not exist it will be created. The message will be converted to a json message that is submitted.

Usage

```
rabbitmq_post_message(uri, queue, message, prefix = "", port = 15672)
```

Arguments

<code>uri</code>	RabbitMQ URI or URL to rest endpoint
<code>queue</code>	the queue the message is submitted to
<code>message</code>	the message to submit, will beconverted to json.
<code>prefix</code>	prefix for the rabbitmq api endpoint, default is for no prefix.
<code>port</code>	port for the management interface, the default is 15672.

Value

the result of the post if message was send, or NA if it failed.

Author(s)

Alexey Shiklomanov, Rob Kooper

`rabbitmq_send_message` *Send a message to RabbitMQ rest API.*

Description

It will check the resulting status code and print a message in case something goes wrong.

Usage

```
rabbitmq_send_message(url, auth, body, action = "POST", silent = FALSE)
```

Arguments

url	the full endpoint rest url
auth	authentication for rabbitmq in http:auth
body	the actual body to send, this is a rabbitmq message.
action	the rest action to perform
silent	boolean to indicate if logging should be performed.

Value

will return NA if message failed, otherwise it will either return the resulting message, or if not available an empty string "".

remote.copy.from	<i>Copy file from remote to local</i>
------------------	---------------------------------------

Description

Copy file/dir from remote server to local server

Usage

```
remote.copy.from(
  host,
  src,
  dst,
  options = NULL,
  delete = FALSE,
  stderr = FALSE
)
```

Arguments

host	list with server, user and optionally tunnel to use.
src	remote file/dir to copy
dst	local file/dir to copy to
options	to be passed to rsync command, if nothing is specified everything will be rsynced
delete	in case of local dir should all non-existent files be removed
stderr	should stderr be returned

Details

Copies the file/dir from the remote server to the local server. If the dst is a folder it will copy the file into that folder.

Value

output of command executed

Author(s)

Rob Kooper

Examples

```
## Not run:  
host <- list(name='geo.bu.edu', user='kooper', tunnel='/tmp/geo.tunnel')  
remote.copy.from(host, '/tmp/kooper', '/tmp/geo.tmp', delete=TRUE)  
  
## End(Not run)
```

remote.copy.to *Copy file/dir to remote server from local server*

Description

Copies the file/dir to the remote server from the local server. If the dst is a folder it will copy the file into that folder.

Usage

```
remote.copy.to(host, src, dst, options = NULL, delete = FALSE, stderr = FALSE)
```

Arguments

host	host structure to execute command on
src	local file/dir to copy
dst	remote file/dir to copy to
options	additional arguments to be passed to rsync command
delete	in case of local dir should all non-existent files be removed
stderr	should stderr be returned as well.

Value

output of command executed

Author(s)

Rob Kooper

Examples

```
## Not run:
host <- list(name='geo.bu.edu', user='kooper', tunnel='/tmp/geo.tunnel')
remote.copy.to(host, '/tmp/kooper', '/tmp/kooper', delete=TRUE)

## End(Not run)
```

remote.execute.cmd *Execute command remotely*

Description

Execute command remotely

Usage

```
remote.execute.cmd(host, cmd, args = character(), stderr = FALSE)
```

Arguments

host	host structure to execute command on
cmd	the system command to be invoked, as a character string.
args	a character vector of arguments to command.
stderr	should stderr be returned as well.

Details

Executes the given command on the remote host using ssh. If the user is set the system will login as the given user. If the host given is the local machine it will execute the command locally without ssh.

Value

the captured output of the command (both stdout and stderr)

Author(s)

Rob Kooper

Examples

```
## Not run:
host <- list(name='geo.bu.edu', user='kooper', tunnel='/tmp/geo.tunnel')
print(remote.execute.cmd(host, 'ls', c('-l', '/'), stderr=TRUE))

## End(Not run)
```

remote.execute.R *Execute command remotely*

Description

Execute command remotely

Usage

```
remote.execute.R(  
  script,  
  host = "localhost",  
  user = NA,  
  verbose = FALSE,  
  R = "R",  
  scratchdir = tempdir()  
)
```

Arguments

script	the script to be invoked, as a list of commands.
host	settings host list
user	the username to use for remote login
verbose	should the output be printed to the console
R	Path to the R executable or binary file.
scratchdir	Path to the scratch directory for temporary files during remote execution.

Details

Executes the given command on the remote host using ssh. If the user is set the system will login as the given user. If the host given is the local machine it will execute the command locally without ssh.

Value

the captured output of the command (both stdout and stderr)

Author(s)

Rob Kooper

Examples

```
## Not run:  
remote.execute.R('list.files()', host='localhost', verbose=FALSE)  
  
## End(Not run)
```

setup_modellauncher *Setup model launcher script and job list*

Description

Setup model launcher script and job list

Usage

```
setup_modellauncher(run, rundir, host_rundir, mpirun, binary)
```

Arguments

run	(numeric) run ID, as an integer
rundir	Local run directory. Usually from settings\$rundir
host_rundir	Remote host run directory. Usually from settings\$host\$rundir
mpirun	MPI info, usually from settings\$host\$modellauncher\$mpirun
binary	Binary info, usually from settings\$host\$modellauncher\$binary

start.model.runs *Start selected ecosystem model runs within PEcAn workflow*

Description

DEFUNCT: This function has been moved to PEcAn.workflow::start_model_runs; please use that instead.

Usage

```
## S3 method for class 'model.runs'
start(settings, write = TRUE, stop.on.error = TRUE)

runModule.start.model.runs(settings, stop.on.error = TRUE)
```

Arguments

settings	pecan settings object
write	(logical) Whether or not to write to the database. Default TRUE.
stop.on.error	Throw error if <i>any</i> of the runs fails. Default TRUE.

Author(s)

Shawn Serbin, Rob Kooper, David LeBauer, Alexey Shiklomanov

Examples

```
## Not run:
start.model.runs(settings)

## End(Not run)
```

start_qsub	<i>Start qsub runs</i>
------------	------------------------

Description

Start qsub runs

Usage

```
start_qsub(
  run,
  qsub_string,
  rundir,
  host,
  host_rundir,
  host_outdir,
  stdout_log,
  stderr_log,
  job_script,
  qsub_extra = NULL
)
```

Arguments

run	(numeric) run ID, as an integer
qsub_string	qsub command string, with arguments. Usually from settings\$host\$qsub
rundir	Local run directory. Usually from settings\$rundir
host	Remote host, as a list or character. Usually from settings\$host.
host_rundir	Remote host run directory. Usually from settings\$host\$rundir
host_outdir	Remote host output directory. Usually from settings\$host\$outdir
stdout_log	Logfile for redirecting stdout.
stderr_log	Logfile for redirecting stderr
job_script	Base name (no path) of script to run. Usually either job.sh or launcher.sh.
qsub_extra	Extra qsub arguments. Usually from settings\$host\$modellauncher\$qsub.extra

Value

Output of qsub command, as a character. This output can be parsed for ascertaining submission success.

start_rabbitmq	<i>Start model execution using rabbitmq</i>
----------------	---

Description

Start model execution using rabbitmq

Usage

```
start_rabbitmq(folder, rabbitmq_uri, rabbitmq_queue)
```

Arguments

folder	Directory containing jobs to be started
rabbitmq_uri	RabbitMQ uri where messages should be posted
rabbitmq_queue	Queue to which messages are submitted

Value

Output of execution command, as a character (see [rabbitmq_post_message\(\)](#)).

start_serial	<i>Start model execution in serial mode</i>
--------------	---

Description

Start model execution in serial mode

Usage

```
start_serial(run, host, rundir, host_rundir, job_script)
```

Arguments

run	(numeric) run ID, as an integer
host	Remote host, as a list or character. Usually from settings\$host.
rundir	Local run directory. Usually from settings\$rundir
host_rundir	Remote host run directory. Usually from settings\$host\$rundir
job_script	Base name (no path) of script to run. Usually either job.sh or launcher.sh.

Value

Output of execution command, as a character (see [remote.execute.cmd\(\)](#)).

test_remote	<i>Test remote execution</i>
-------------	------------------------------

Description

Test remote execution

Usage

```
test_remote(host, stderr = TRUE, ...)
```

Arguments

host	host structure to execute command on
stderr	should stderr be returned as well.
...	additional arguments.

Value

TRUE is remote execution is successful. If unsuccessful, depends on the value of stderr. If stderr = TRUE (default), this function will throw an error. If stderr = FALSE, this function will print a logger error and return FALSE.

Examples

```
# Localhost execution should always work
good_host <- list(name = "localhost")
test_remote(good_host)

bad_host <- list(name = "bigbadwolf")
if (!test_remote(bad_host, stderr = FALSE)) {
  print("Big Bad Wolf is a bad host.")
}
```

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